

MADNESS ACTIVITIES



Time of Activity	Description of Activity	Who can do?	Duration of Activity	Bonus kms
Throughout the day	Bonus km for fastest time of the day for each loop 1km for fastest 3km loop 1km for fastest 5km loop 1km for fastest 6km loop Updates will be posted on the info/results notice board	All competitors can attempt more than once	Whole day	1km for each of the 3 loops
10-11noon	Moro Darts Hit the Moro sticker by throwing a dart from behind the marked line. You have 3 attempts and then you must go to the back of the line and wait for another go. Team can only score once.	Current competitor on course	1 hour	2km
11-12pm	Mental Bender Complete the 5 brain teasers out on the 3km loop. All 5 must be correctly answered to get the bonus. No cellphone use! One attempt per team. (Hint: 2 spelling and three maths questions)	Competitors on 3km loop	1 hour	2km
12-1pm	Balloooooon Carry The whole team must enter the blow up zone, then receive, blow up and knot their balloons before completing a lap of the 3km loop as a complete team. Your balloons must be blow up to a size that fits through the "balloon air fullness gauge". You must cross the finish line as a complete team with all your balloons fully inflated to score the bonus kms.	Whole Team	1 hour	3km
1-2pm	Personalised Plate Think of an 8 digit number plate that has some relevance to the Moro Madness event. Hand in to Reevsy (microphone man).	Whole Team	1 hour	2km for honest attempt and 4km for best three
2-3pm	Moro Slingshot Shoot Out Hit the target using a slingshot to fire a mini Moro. You have 3 attempts and then you must go to the back of the line and wait for another go. Team can only score once.	Current competitor on course	1 hour	2km
3-4pm	Cadbury Land Challenger Get the fastest time through the Cadburylands Challenger to get the maximum bonus of 2km. Each place you are behind the fastest will be 50m deducted off the 2km maximum. Must take shoes off.	Current competitor on course	1 hour	Max 2km then 50m less per placing behind fastest
4-5pm	Long lap (6km) is now worth 7kms - an extra km bonus You must finish the lap within the hour from 4pm	Current competitor on course	1 hour	1km bonus on top of normal 6km loop